GATE 1 PRESENTATIONS:

Working Title: Genesis: Countdown Reference No:
Project Type: B:

B.O.B.B

- Save the planet
- Collect and Trade body parts
- Build your own aliens
- A race against time

Project Description:

The Story

Your planet gets a distress call from alien spacecraft, speeding something they call 'Talisman' to a place of safety. They explain pursuing tyrants subjugate their planet but 'Talisman' has special powers that may one day restore freedom. However the tyrants have sabotaged their ships which are now about to crash on your planet's moons.

Their damaged 'stardrives' are going critical and should their shielding be is disrupted in the crash the resultant explosion will shatter that moon, raining asteroids upon your home planet. Your immediate mission is to reach the crashsites and repair the shields.

Each moon has many sites to explore. Some are accessible immediately but most are obstructed. At each ship you discover many body parts. The only 'life' is a 'droid who explains that the crew are Genesines, and 'Talisman' is the codename for one with special powers. To better hide the Talisman it was divided one piece to each craft, and then hidden ultimately amidst the now disassembled crew.

The Game

Assemble Genesines who can help repair the shields and overcome the obstacles to reach each crash-site. Accumulating the body parts will ultimately give you all the parts to build the Talisman and defeat the Tyrant – but you'll still have to find clues to get the parts list right, and you are racing against time! If you fail, the Tyrants will take over your planet. If you win… the end game includes a special challenge to pit the 'Talisman' against the Tyrant King.

An example of part association might include a large-lung torso to allow prolonged searching underwater, but if you've attached the body armour and the industrial strength legs.. you'll be too heavy to swim back to the surface!

Surreal 'Power Up' opportunities might include a head that can stretch time if it eats a particular worm found on the moon. These can give you more time to achieve the task, but may be eaten by Tyrants to shorten time. Body parts might include net launchers etc to trap the bad guys.

Collectables and Unique components

A random number will be generated from the system clock when the software is first launched. Over and above a common set of parts, this will identify what extra elements are included. Users will be able to exchange and trade these components at a 'Babylon 5' style Space Station. This might be an Online community and be linked to limited runs of play material elements. Beware in the trading though… there may be Tyrant there... and you don't want to exchange Talisman components!

Target Market

Boys 6+ or older dependent on implementation

Product Range

LEGO genesis (formerly Beings)

ESP's

- Collectibles and Trading
- Command and direction
- Exploration
- Collaboration

Competitors Analysis / State of Market

- Competitors: Pokéman, Droidworks, Lemmings?
- State of Market: Very high profile for trading titles

Target Platforms

PC, PSXII, Gameboy –new 32 bit system

Comments:

Concept Artwork